

## A Magic Bath

### Dungeon cards

B  
I  
O  
J

### Monsters

Goblins  
Skeletons\*  
Orcs  
Spiders  
Thunder McScruggins

### Victory

Wizard Pebbledash is standing on one of the squares with The Magic Bathtub on card J while holding a Pumpkinberry Potion.

You must also replace card 9 with card 17.

### Loss

Any of the heroes or Wizard Pebbledash is defeated.

### Special rules

Whenever you turn over a new dungeon card, it must be placed in succession to the last placed card. You also need a Wizard Pebbledash card and standee.

\*Skeletons are a home made enemy – they have the ability to occupy the same square. Whenever a Skeleton spawns – two of them spawn in the same square.

You can replace the Skeletons with Gremlins if you wish.



Wizard Pebbledash yawns and stretches as he sits up in his bed after a good nights sleep.

With a flick of his wand he tries to raise the curtain, but nothing happens. "Blistering boulders! Has it already been 77 years?!"

Wizard Pebbledash calls for your aid. "Every 77 years my magic powers starts to wane," he tells you, "I need to take a bath in The Magic Bathtub with a Pumpkinberry Potion."

"Very well," you answer, "enjoy your bath!" You prepare to leave as he can take a bath by himself.

"No, I need your help," he calls out. "The Magic Bathtub is somewhere deep in Hoodez Dungeon and the Pumpkinberry Potion is also stored down there, though I've forgotten exactly where. Can you help me find it and escort me to The Magic Bathtub?"

"Sure, let's go," you say, and you start towards the dungeon.



Suddenly, the floor gives away and a trapdoor opens up under your feet! Beneath you is deep pit and its bottom is filled with sharp spikes!



The hero who revealed card B (even if they're not standing on it), rolls one red dice. If they roll a success, they avoid the trap. If they don't roll a success, they fall into the trap and take 2 damage before climbing out.

This corridor (card B) can now be used like normal, and no further traps will trigger here.



You find a treasure chest next to an old broomcloset. "It's here! I recognize it now. This is where the Pumpkinberry Potion is stored," Wizard Pebbledash exclaims, "but where did I put it?"

**!** Heroes may search the Treasure chest on card I as normal. However, they must also roll one red dice. If they roll a success then they take a Pumpkinberry Potion fra the Special Item deck.

Should the hero not roll a success they draw a the top card from the Treasure deck. Another search action must be used by a hero while standing orthogonally in front of the broomcloset. Take the Pumpkinberry Potion from the Special Item deck.

**O** "I LOVE YOU!" screams Lucy the Lovesquid from her pond of love goo. You smell the vapors from the pond of love goo. It smells like roses and rotten milk. You try to get away from the stench, but your feet won't move an inch.

**!** Every hero standing within range 2 of the edge of the pond of love goo is hit by the paralyzing spell from inhaling the vapors. They can't move until the spell is lifted.

**J** "Yieek, I'm naked!" shrieks Thunder McScruggins. "Who dares to interrupt me during my biyearly private bath time?" He turns towards you, filthy and angry. "Pebbledash! I should have known..."

**!** Place Thunder McScruggins on one of the squares with The Magic Bathtub on card J.

## End of the game

### VICTORY

Wizard Pebbledash immediately jumps in The Magic Bathtub and starts singing very loud and very bad.

Every monster in the dungeon hears this and starts running away.

"Thank you," Wizard Pebbledash interrupts his singing, "I can feel the magic running through my veins again." And then he starts singing again.

You head towards the exit as you cover your ears. At least you don't have to hear him singing every day!

### LOSS

You limp out of the dungeon as you help Wizard Pebbledash as best as you can. You need to rest before you can make another attempt of escorting Wizard Pebbledash to The Magic Bathtub